ANDREW YORKE

UNITY GAME DEVELOPER

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ABOUT

I'm an experienced game developer who has worked on a variety of projects, both independently as well as for a company. Since I started college I have been doing freelance projects and participating in game jams.
My core strength is in logical thinking and effective problem solving.
I am always looking to learn more and be a better Developer.

EXPERIENCE

Intern Game Developer

Digikhel, Bangalore

January 2021 - Present

Game Developer

Lazy Couch Studio, Bangalore

May 2017 to May 2018

Intern Game Developer

Arcanheim Interactive LLP, Pune

December 2016 to February 2017

EDUCATION

CMR University, Bangalore

BCA in Game and Mobile App Development

2018 - Present

Anibrain School Of Media Design, Pune

Diploma in Game Design and Development

2015 - 2016

Ebenezer International School, Bangalore

Cambridge International AS & A Levels

Class of 2015

TECHNICAL SKILLS

Unity 3D (Advanced)	C# (Intermediate)
Editor Scripting(Intermediate)	Xamarin (Intermediate)
Game AI (Intermediate)	PHP (Beginner)
Firebase (Intermediate)	C++ (Beginner)
Google Play (Intermediate)	TypeScript (Beginner)

Feb, 2021

Word Wars Saga
https://ply.gl/com.digiKhel.WordGame.WordWars

Developer
Word Wars Saga is an incredible and enticing word game where you can compete against others and truly test your vocabulary and skill as you battle against many opponents using different words to get the highest score and secure your victory.

Feb, 2019

Plumber Connect Pipes
https://alexander9727.itch.io/plumber-connect-pipes

Developer
Plumber Connect Pipes is an awesome brain teasing pipeline puzzle game in which you have to connect pipes in the correct order to get the water flowing from one source to the main water tanks. From kids to adults, everyone can play and enjoy this fun and hard thinking puzzle game which gives your mind a great exercise while having the joy of playing.

Jan, 2018

Orbit
https://alexander9727.itch.io/orbit

Developer
An endless runner game about a planet trying to stay alive. This game was one of the projects I worked on while I was working for Lazy Couch Studio, Bangalore.

Aug, 2016

Trinity
https://alexander9727.itch.io/trinity

Developer, Designer
An adventure platformer game about a ball.
This is one of the first projects I made in early 2016.

Jul, 2020

Evil's Turn
https://pranjal-rewatkar.itch.io/evils-turn-gmtk-jam-2020

Developer, Designer
Evil's Turn is a submission for GMTK Game Jam 2020 for which the theme is "Out of Control". It is a turn- based game where the player and the Devil are in control of the same character. The Devil must win in order to get the soul of the character.

Dec, 2017

Bing Bang
https://alexander9727.itch.io/bing-bang

Developer
An endless runner game where you must avoid the obstacles by slowing down. This game is one of the projects I worked on while I was working at Lazy Couch Studio Bangalore

Aug, 2016

Donna
https://alexander9727.itch.io/donna

Developer, Designer
A small endless runner game.
This is one of the first projects I made in early 2016.